

- ▶ **Agenda:** explore **implementation attacks** via
 1. an “in theory”, i.e., concept-oriented perspective,
 - 1.1 explanation,
 - 1.2 justification,
 - 1.3 formalisation.
 - and
 2. an “in practice”, i.e., example-oriented perspective,
 - 2.1 attacks,
 - 2.2 countermeasures.
- ▶ **Caveat!**

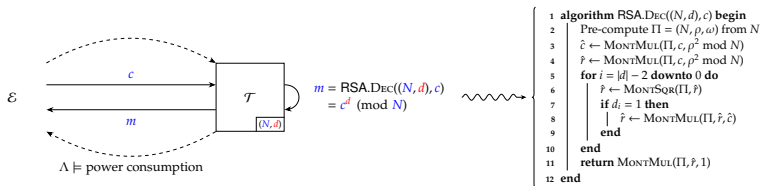
~ 2 hours $\Rightarrow$ introductory, and (very) selective (versus definitive) coverage.

Part 2.1: in practice (1)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Lambda = \text{power consumption}$

► Scenario:

- given the following interaction between an **attacker** $\mathcal{E}$ and a **target** $\mathcal{T}$



- and noting that

- there are no countermeasures implemented,
- a dedicated Montgomery squaring implementation, i.e.,

$$\text{MONTMUL}(\Pi, \hat{r}) = \hat{r} \times \hat{r} \times \rho^{-1} \pmod{N},$$

is used, such that although

$$\text{MONTMUL}(\Pi, \hat{r}) = \text{MONTMUL}(\Pi, \hat{r}, \hat{r}),$$

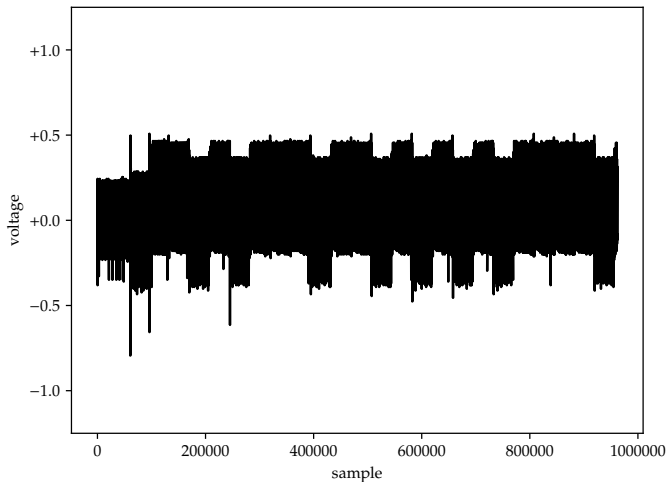
the former is more efficient than the latter,

- the Montgomery squaring and Montgomery multiplication implementations are FIOS-based [12],
- how can $\mathcal{E}$ mount a successful attack, i.e., recover d ?

Part 2.1: in practice (2)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Lambda = \text{power consumption}$

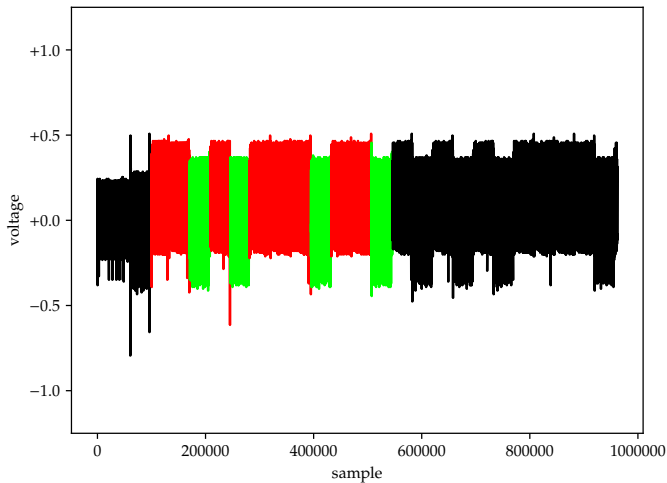
- Example: ARM Cortex-M3, $|N| = 1024$.



Part 2.1: in practice (2)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Lambda = \text{power consumption}$

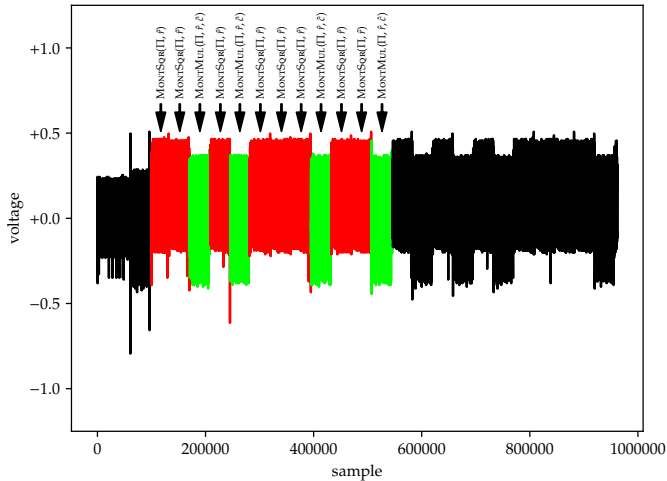
► Attack [14]:



Part 2.1: in practice (2)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Lambda = \text{power consumption}$

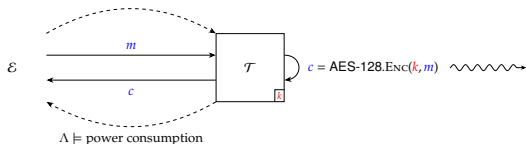
► Attack [14]:



Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

► Scenario:

- ▶ given the following interaction between an **attacker** $\mathcal{E}$ and a **target** $\mathcal{T}$



```

1 algorithm AES-128.ENC( $k, m$ ) begin
2    $s \leftarrow m$ 
3    $s \leftarrow \text{AddRoundKey}(s, k = rk^{(0)})$ 
4   for  $r = 1$  upto 9 step +1 do
5      $k \leftarrow \text{EvoIveRoundKey}(k, rc^{(r)})$ 
6      $s \leftarrow \text{SubBytes}(s)$ 
7      $s \leftarrow \text{ShiftRows}(s)$ 
8      $s \leftarrow \text{MixColumns}(s)$ 
9      $s \leftarrow \text{AddRoundKey}(s, k = rk^{(r)})$ 
10  end
11   $k \leftarrow \text{EvoIveRoundKey}(k, rc^{(10)})$ 
12   $s \leftarrow \text{SubBytes}(s)$ 
13   $s \leftarrow \text{ShiftRows}(s)$ 
14   $s \leftarrow \text{AddRoundKey}(s, k = rk^{(10)})$ 
15   $c \leftarrow s$ 
16  return  $c$ 
17 end

```

- ▶ and noting that
 - ▶ there are no countermeasures implemented,
 - ▶ in the first round, the implementation computes

$$\text{S-BOX}(m_t \oplus k_t)$$

- for $0 \leq t < 16$: we can target this operation, and so recover each t -th byte independently,
- power consumption can be modelled by Hamming weight, i.e.,

$$\text{HW}(\text{S-BOX}(m_t \oplus k_t))$$

models the power consumption of the target operation (or result of it),

- ▶ how can $\mathcal{E}$ mount a successful attack, i.e., recover k ?

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

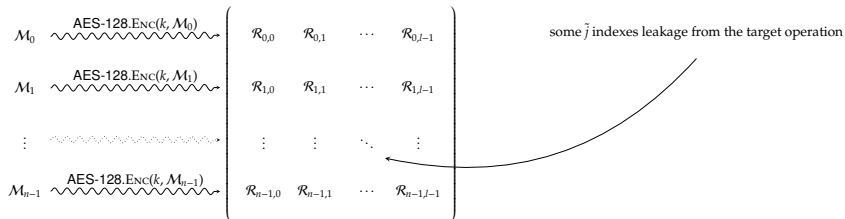
► Attack [7]:

$$\begin{array}{l} \mathcal{M}_0 \xrightarrow{\text{AES-128.ENC}(k, \mathcal{M}_0)} \\ \mathcal{M}_1 \xrightarrow{\text{AES-128.ENC}(k, \mathcal{M}_1)} \\ \vdots \\ \mathcal{M}_{n-1} \xrightarrow{\text{AES-128.ENC}(k, \mathcal{M}_{n-1})} \end{array} \left(\begin{array}{cccc} \mathcal{R}_{0,0} & \mathcal{R}_{0,1} & \cdots & \mathcal{R}_{0,l-1} \\ \mathcal{R}_{1,0} & \mathcal{R}_{1,1} & \cdots & \mathcal{R}_{1,l-1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathcal{R}_{n-1,0} & \mathcal{R}_{n-1,1} & \cdots & \mathcal{R}_{n-1,l-1} \end{array} \right)$$

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

► Attack [7]:



Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

► Attack [7]:

$$\begin{array}{l} \mathcal{M}_0 \rightsquigarrow \text{AES-128.ENC}(k, \mathcal{M}_0) \\ \mathcal{M}_1 \rightsquigarrow \text{AES-128.ENC}(k, \mathcal{M}_1) \\ \vdots \\ \mathcal{M}_{n-1} \rightsquigarrow \text{AES-128.ENC}(k, \mathcal{M}_{n-1}) \end{array} \left(\begin{array}{cccc} \mathcal{R}_{0,0} & \mathcal{R}_{0,1} & \cdots & \mathcal{R}_{0,l-1} \\ \mathcal{R}_{1,0} & \mathcal{R}_{1,1} & \cdots & \mathcal{R}_{1,l-1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathcal{R}_{n-1,0} & \mathcal{R}_{n-1,1} & \cdots & \mathcal{R}_{n-1,l-1} \end{array} \right)$$

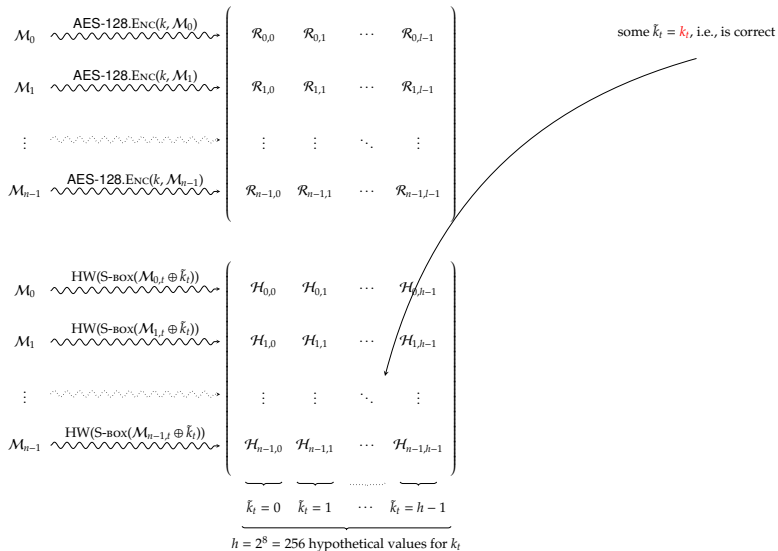
$$\begin{array}{l} \mathcal{M}_0 \rightsquigarrow \text{HW(S-BOX}(\mathcal{M}_{0,l} \oplus \tilde{k}_l)) \\ \mathcal{M}_1 \rightsquigarrow \text{HW(S-BOX}(\mathcal{M}_{1,l} \oplus \tilde{k}_l)) \\ \vdots \\ \mathcal{M}_{n-1} \rightsquigarrow \text{HW(S-BOX}(\mathcal{M}_{n-1,l} \oplus \tilde{k}_l)) \end{array} \left(\begin{array}{cccc} \mathcal{H}_{0,0} & \mathcal{H}_{0,1} & \cdots & \mathcal{H}_{0,h-1} \\ \mathcal{H}_{1,0} & \mathcal{H}_{1,1} & \cdots & \mathcal{H}_{1,h-1} \\ \vdots & \vdots & \ddots & \vdots \\ \mathcal{H}_{n-1,0} & \mathcal{H}_{n-1,1} & \cdots & \mathcal{H}_{n-1,h-1} \end{array} \right)$$

$$\underbrace{\begin{array}{cccc} \tilde{k}_l = 0 & \tilde{k}_l = 1 & \cdots & \tilde{k}_l = h-1 \end{array}}_{h = 2^8 = 256 \text{ hypothetical values for } k_l}$$

Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

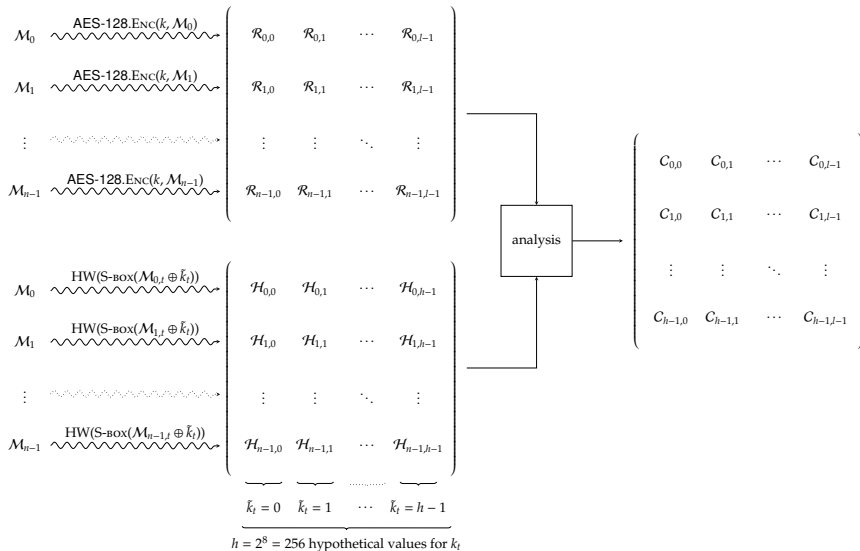
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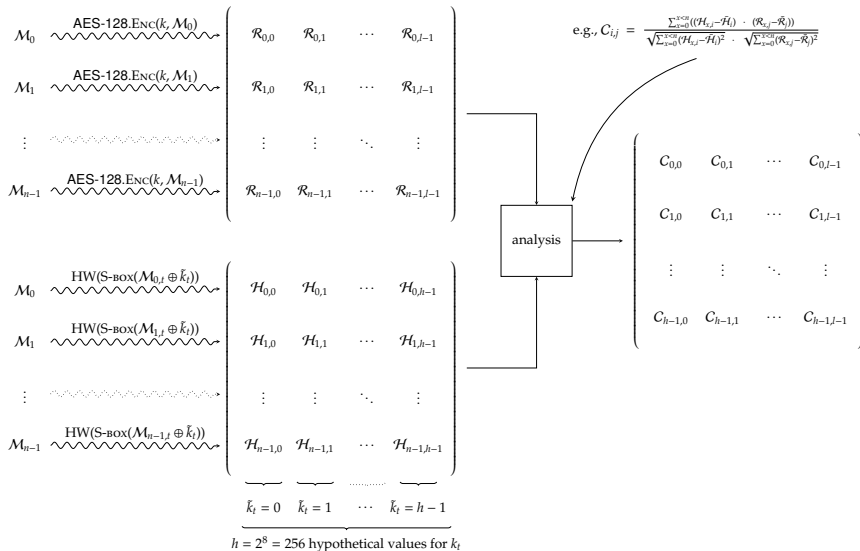
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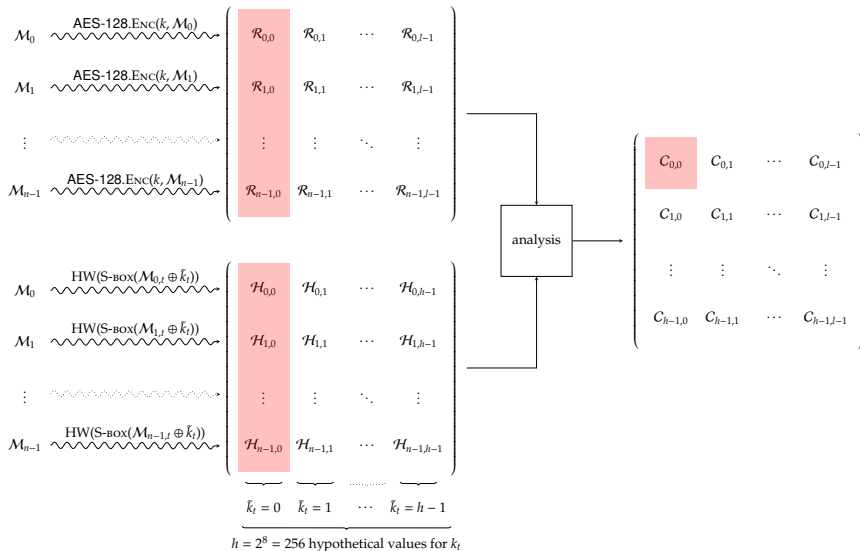
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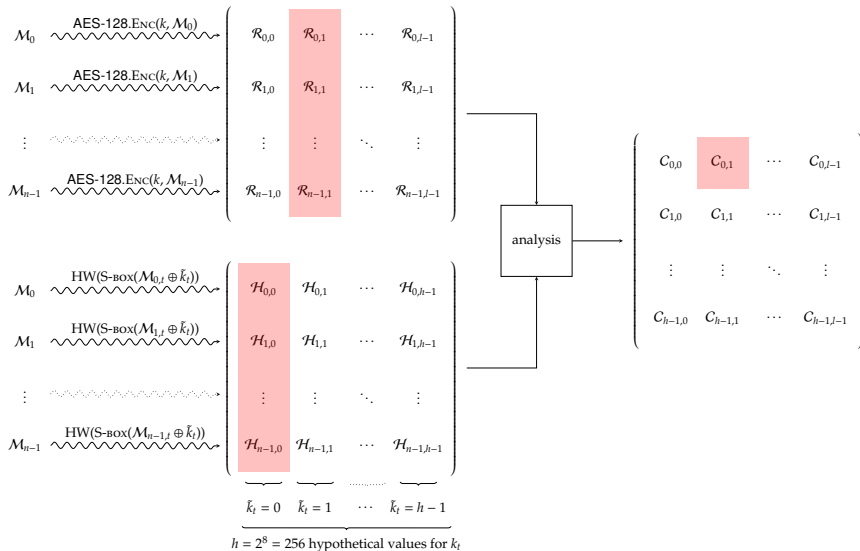
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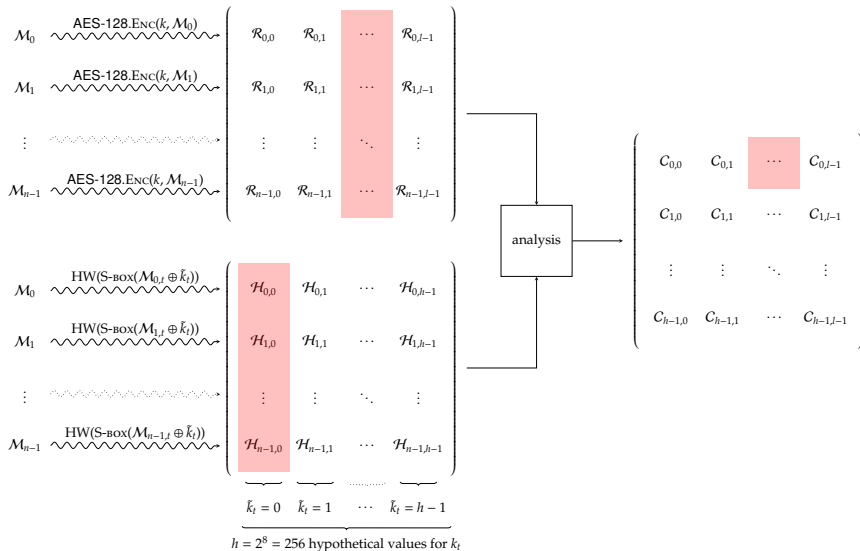
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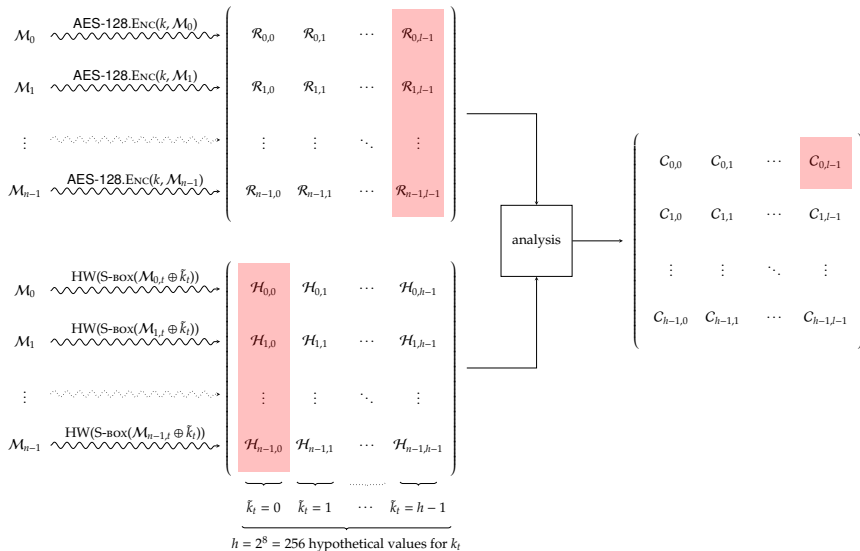
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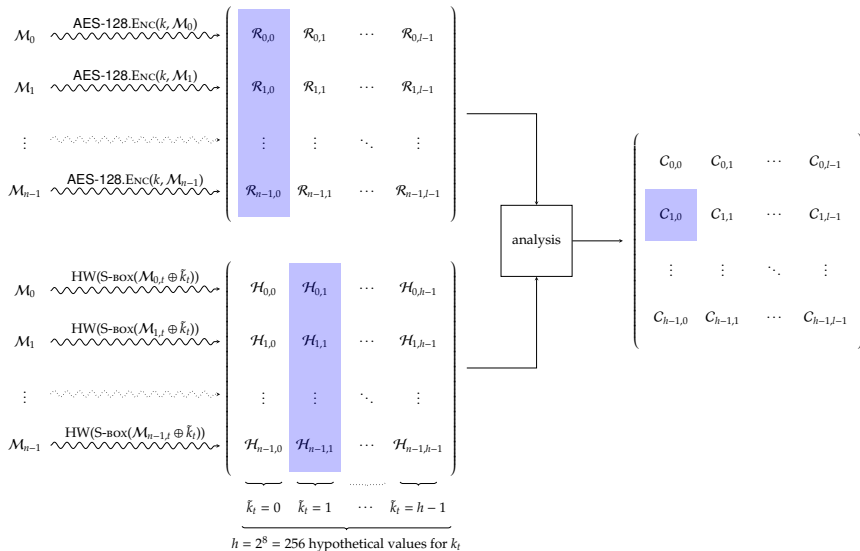
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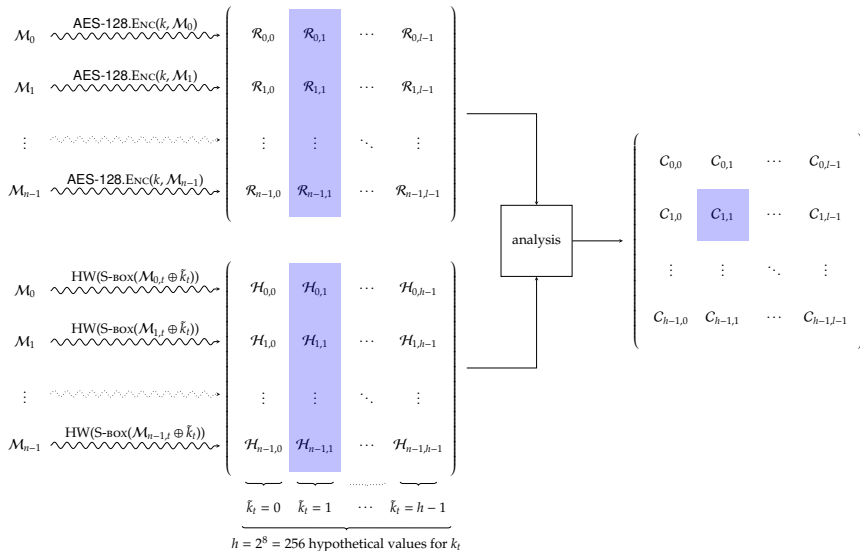
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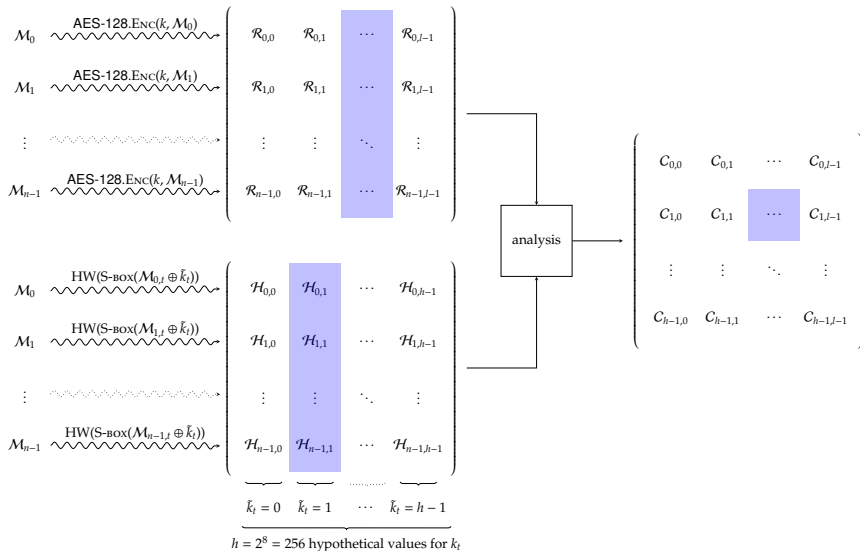
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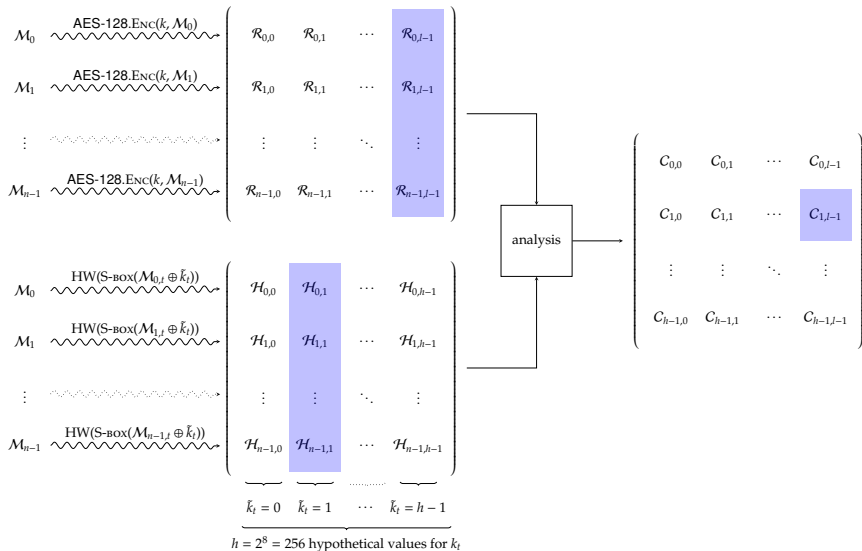
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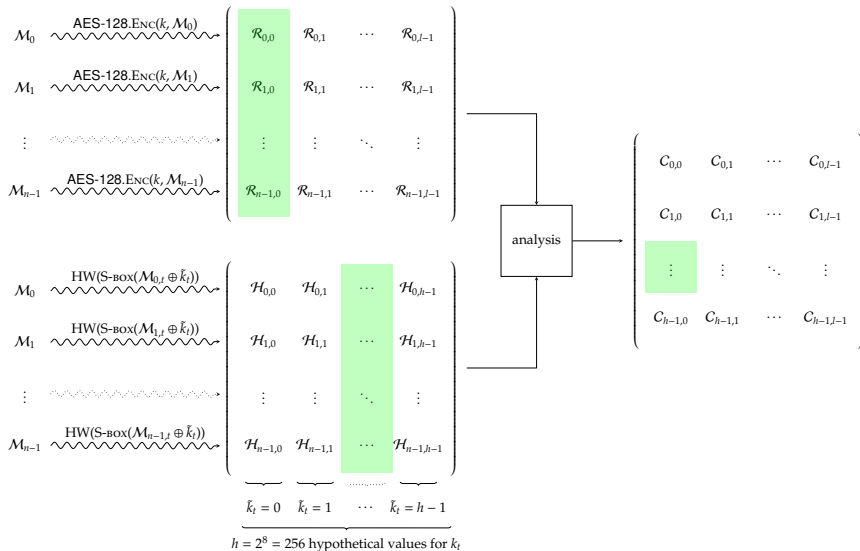
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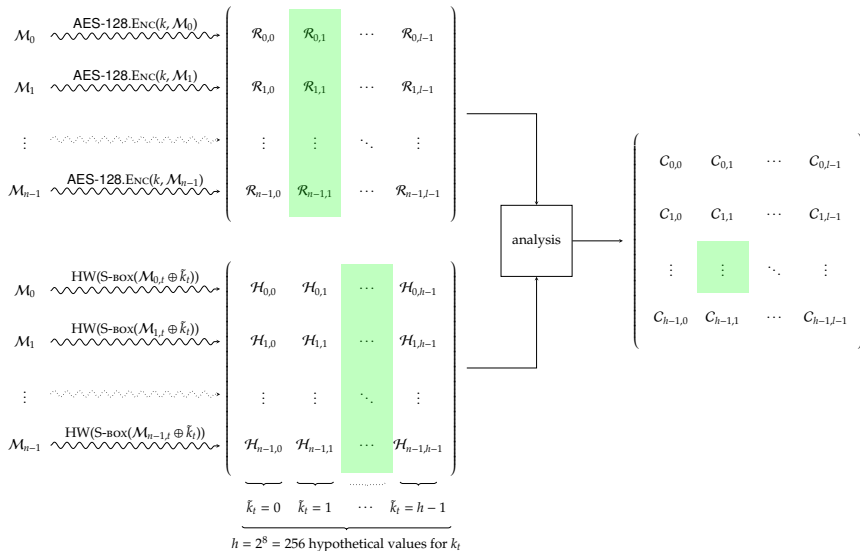
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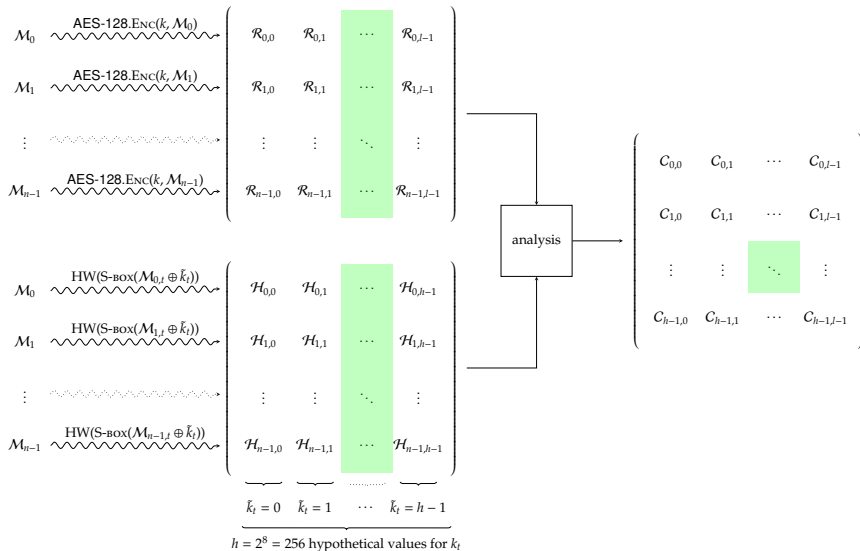
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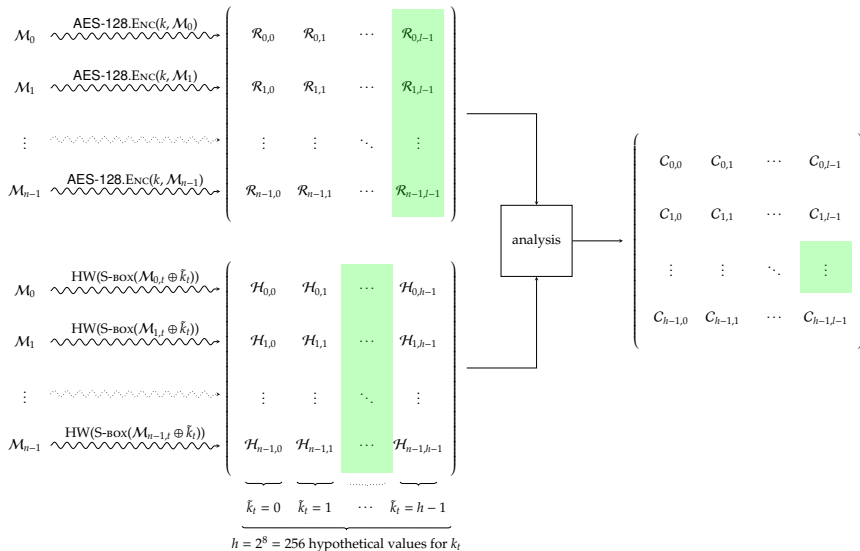
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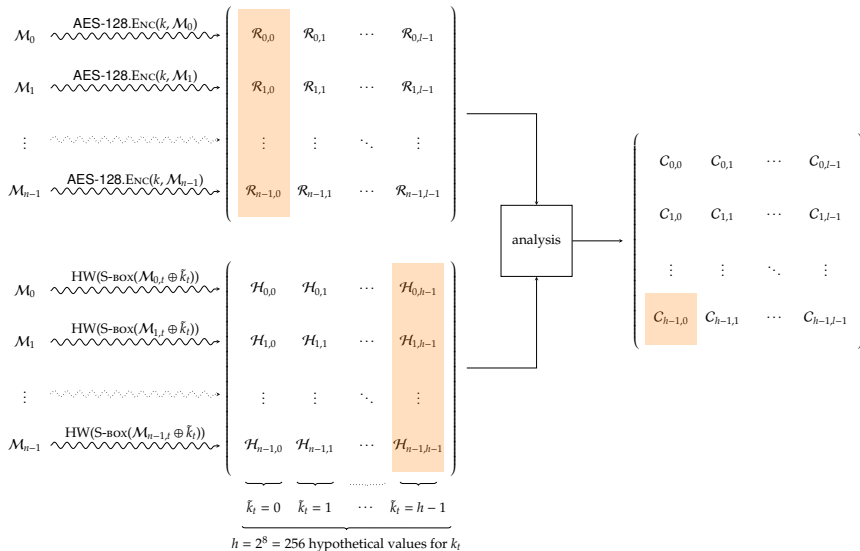
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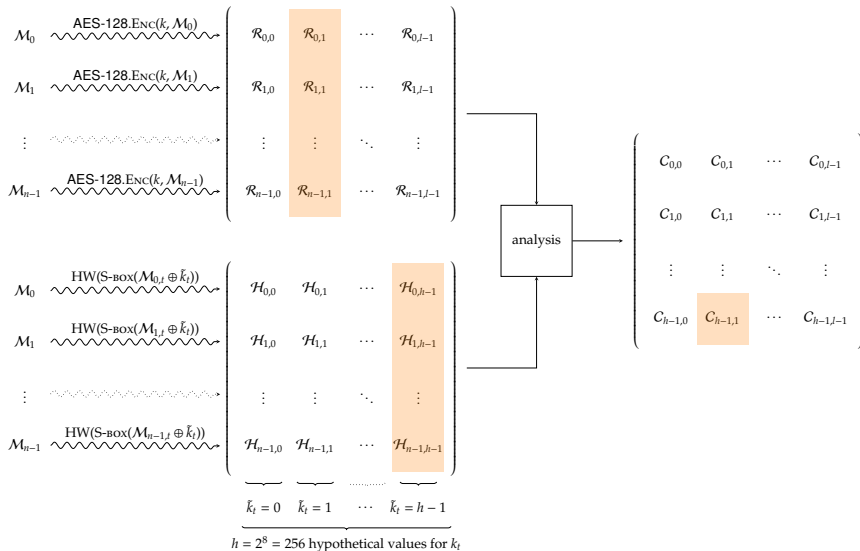
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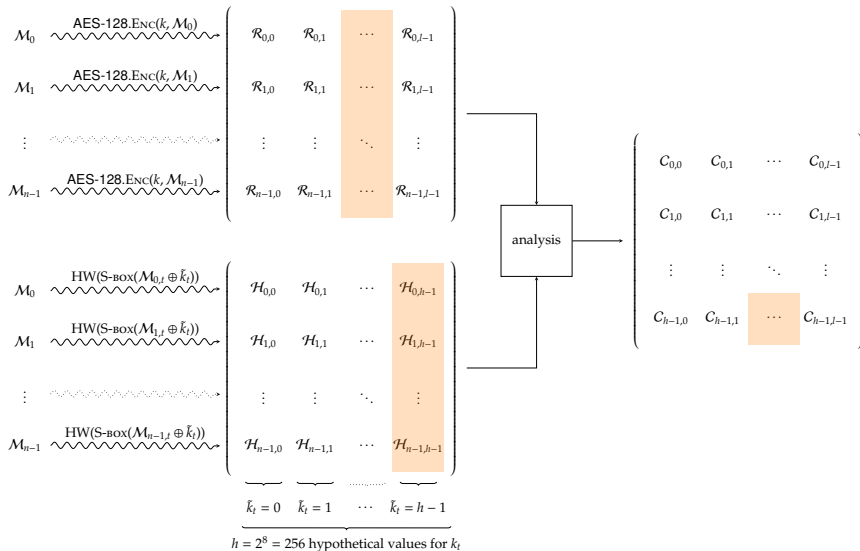
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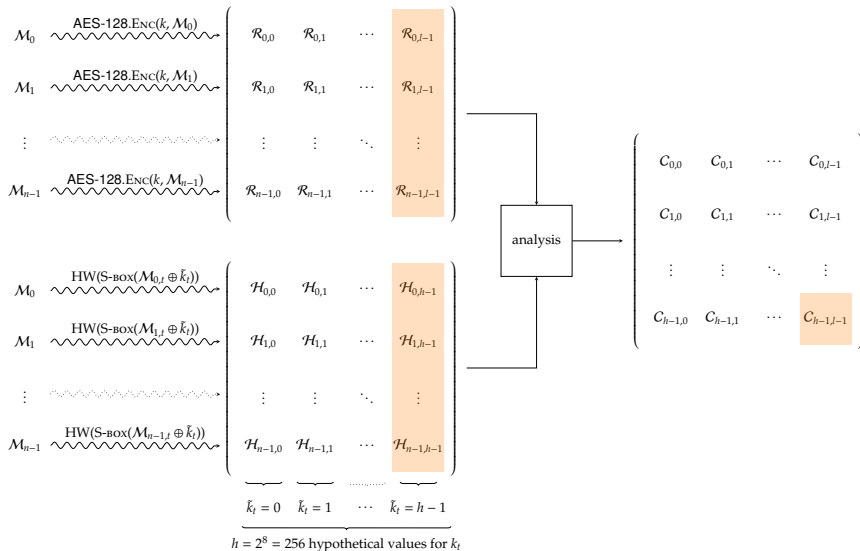
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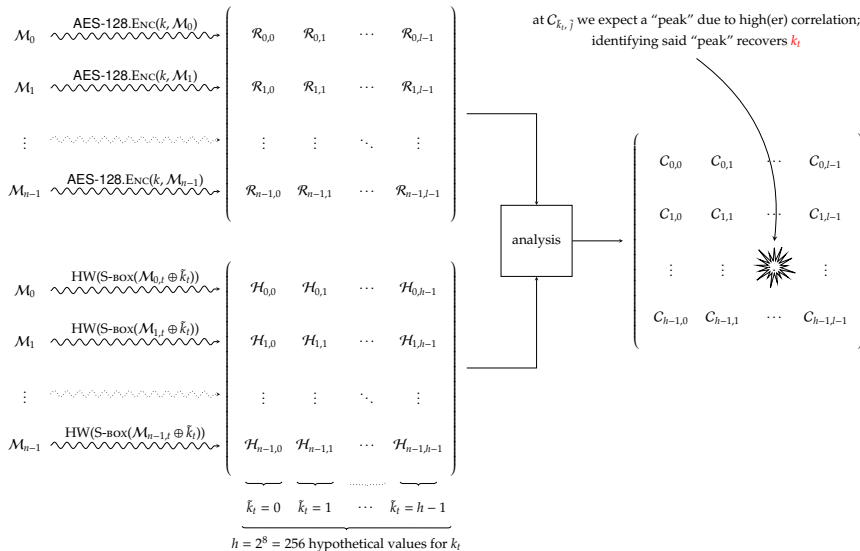
► Attack [7]:



Part 2.1: in practice (4)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

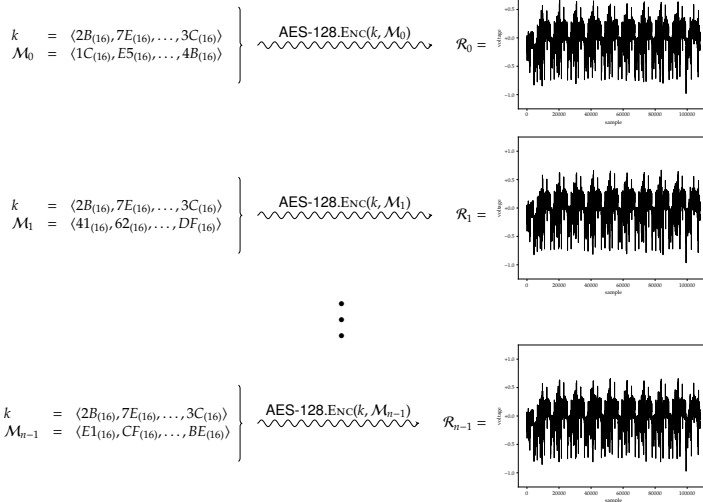
► Attack [7]:



Part 2.1: in practice (5)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

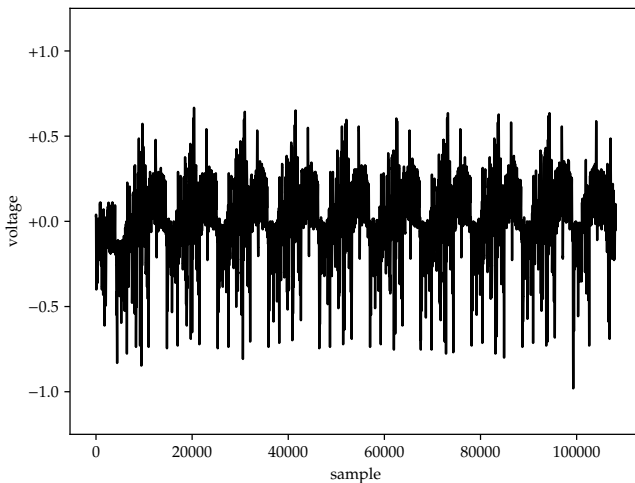
► **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.



Part 2.1: in practice (5)

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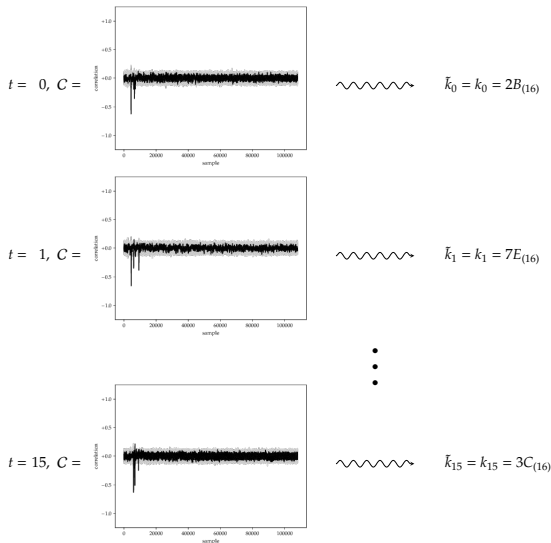
- **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.



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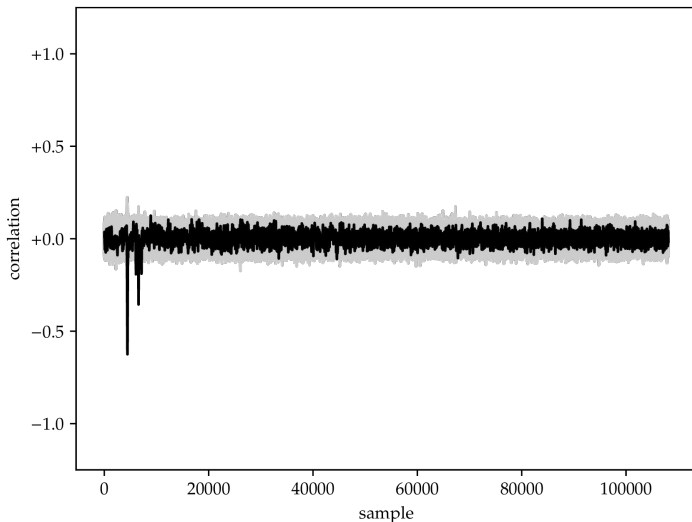
► **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.



Part 2.1: in practice (5)

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- **Example:** ARM Cortex-M3, $n = 1000$, $l = 108124$.

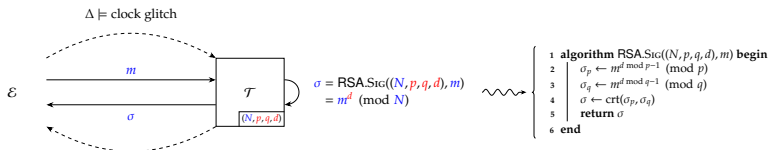


Part 2.1: in practice (6)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Delta = \text{clock glitch}$

► Scenario:

- given the following interaction between an **attacker** $\mathcal{E}$ and a **target** $\mathcal{T}$



► and noting that

- there are no countermeasures implemented,
- to improve efficiency, a CRT-based [16] implementation is used,
- based on pre-computation of

$$\begin{aligned} t_0 &= q^{p-1} \pmod{N} \\ t_1 &= p^{q-1} \pmod{N} \end{aligned}$$

the Gauss-based recombination is such that

$$\sigma = \text{crt}(\sigma_p, \sigma_q) = \sigma_p \times t_0 + \sigma_q \times t_1 \pmod{N},$$

- the fault induced randomises computation of σ_p , i.e., the first “small” exponentiation,
- how can $\mathcal{E}$ mount a successful attack, i.e., recover d ?

Part 2.1: in practice (7)

Attacks: $\mathcal{T} \simeq \text{RSA}$, $\Delta = \text{clock glitch}$

► Attack [6, Section 2.2]:

► generate

$$\bar{\sigma} = \bar{\sigma}_p \times t_0 + \sigma_q \times t_1 \pmod{N} \quad \Leftarrow \quad \text{fault induced}$$

$$\sigma = \sigma_p \times t_0 + \sigma_q \times t_1 \pmod{N} \quad \Leftarrow \quad \text{no fault induced}$$

such that $\bar{\sigma} \neq \sigma$ due to the fault induced in the former,

► observe that the CRT pre-computation means

$$t_0 \equiv 0 \pmod{q},$$

i.e., t_0 is divisible by q , and so, likewise,

$$(\sigma_p - \bar{\sigma}_p) \times t_0 \equiv 0 \pmod{q},$$

► compute

$$\begin{aligned} \gcd(\sigma - \bar{\sigma}, N) &= \gcd((\sigma_p \times t_0 + \sigma_q \times t_1) - (\bar{\sigma}_p \times t_0 + \sigma_q \times t_1), N) \\ &= \gcd((\sigma_p \times t_0) - (\bar{\sigma}_p \times t_0), N) \\ &= \gcd((\sigma_p - \bar{\sigma}_p) \times t_0, N) \\ &= q \end{aligned}$$

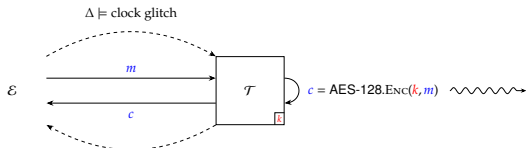
i.e., factor N , then compute d .

Part 2.1: in practice (8)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

► Scenario:

- given the following interaction between an **attacker** $\mathcal{E}$ and a **target** $\mathcal{T}$



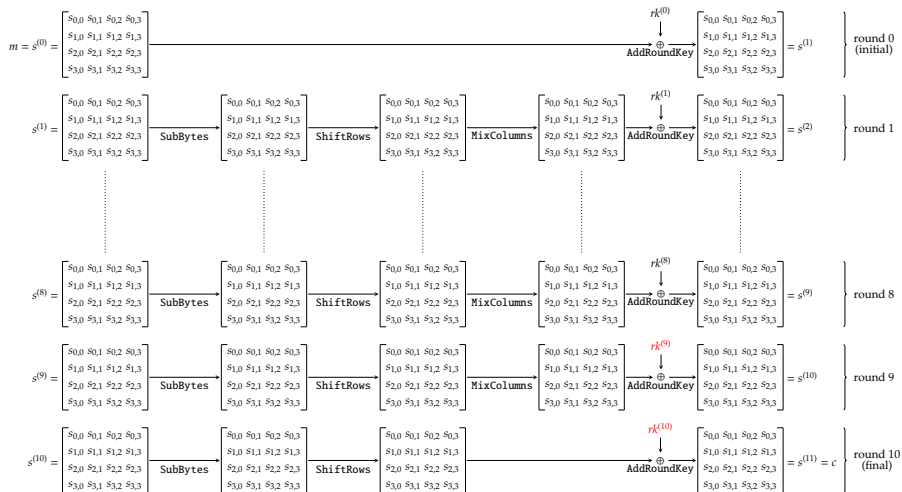
```
1 algorithm AES-128.ENC( $k, m$ ) begin
2    $s \leftarrow m$ 
3    $s \leftarrow \text{AddRoundKey}(s, k = rk^{(0)})$ 
4   for  $r = 1$  upto 9 step +1 do
5      $k \leftarrow \text{EvolveRoundKey}(k, rc^{(r)})$ 
6      $s \leftarrow \text{SubBytes}(s)$ 
7      $s \leftarrow \text{ShiftRows}(s)$ 
8      $s \leftarrow \text{MixColumns}(s)$ 
9      $s \leftarrow \text{AddRoundKey}(s, k = rk^{(r)})$ 
10  end
11   $k \leftarrow \text{EvolveRoundKey}(k, rc^{(10)})$ 
12   $s \leftarrow \text{SubBytes}(s)$ 
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14   $s \leftarrow \text{AddRoundKey}(s, k = rk^{(10)})$ 
15   $c \leftarrow s$ 
16  return  $c$ 
17 end
```

- and noting that
 - there are no countermeasures implemented,
 - the fault induced randomises $s_{i,j}^{(8)}$, i.e., a chosen element of the state matrix used as input to the 8-th round,
 - how can $\mathcal{E}$ mount a successful attack, i.e., recover k ?

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

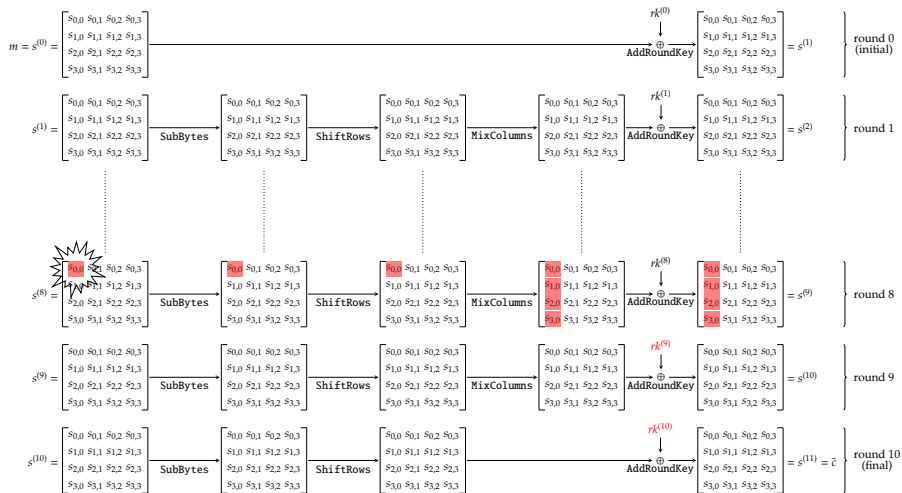
► Attack [17]:



Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, Δ = clock glitch

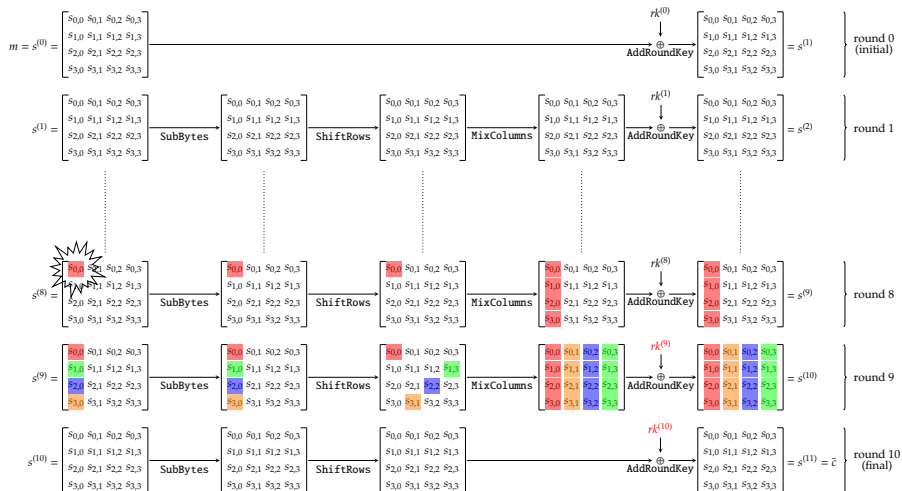
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Attacks: $\mathcal{T} \simeq \text{AES}$, Δ = clock glitch

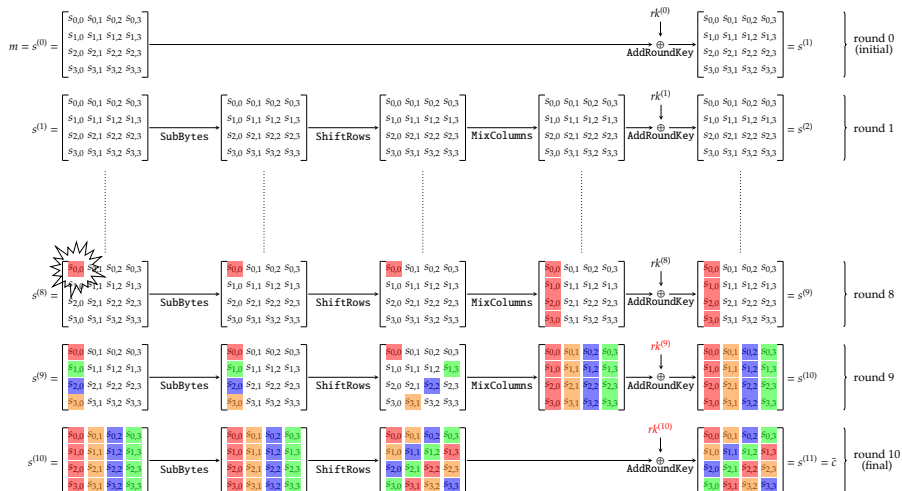
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Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, Δ = clock glitch

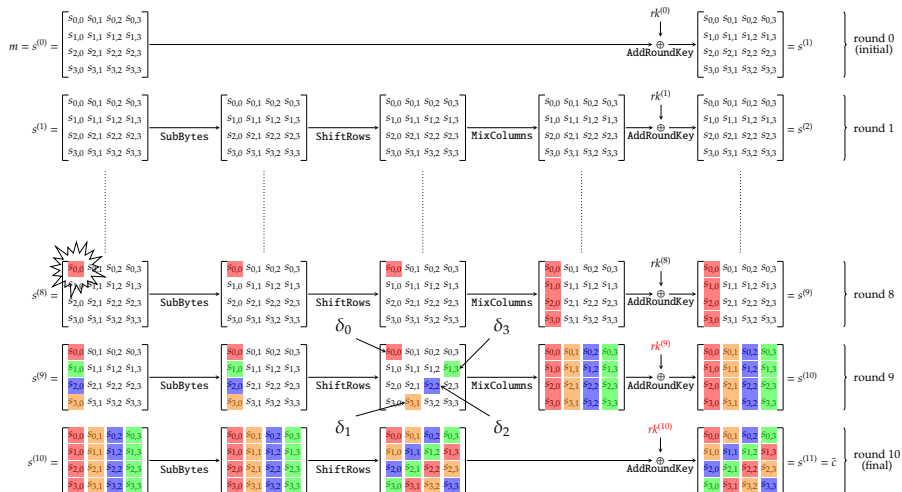
► Attack [17]:



Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, Δ = clock glitch

► Attack [17]:



Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [17]:

► Step #1:

- consider a fault induced in the input of the 8-th round, such that

$$\bar{c} = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{fault induced}$$

$$c = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{no fault induced}$$

and focus on the state after ShiftRows in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned} 02 \otimes_{\mathbb{F}_{28}} \delta_0 &= \text{S-BOX}^{-1}(c_{0,0} \oplus_{\mathbb{F}_{28}} rk_{0,0}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{0,0} \oplus_{\mathbb{F}_{28}} rk_{0,0}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{28}} \delta_0 &= \text{S-BOX}^{-1}(c_{1,3} \oplus_{\mathbb{F}_{28}} rk_{1,3}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{1,3} \oplus_{\mathbb{F}_{28}} rk_{1,3}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{28}} \delta_0 &= \text{S-BOX}^{-1}(c_{2,2} \oplus_{\mathbb{F}_{28}} rk_{2,2}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{2,2} \oplus_{\mathbb{F}_{28}} rk_{2,2}^{(10)}) \\ 03 \otimes_{\mathbb{F}_{28}} \delta_0 &= \text{S-BOX}^{-1}(c_{3,1} \oplus_{\mathbb{F}_{28}} rk_{3,1}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{3,1} \oplus_{\mathbb{F}_{28}} rk_{3,1}^{(10)}) \end{aligned}$$

- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [17]:

► Step #1:

- consider a fault induced in the input of the 8-th round, such that

$$\bar{c} = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{fault induced}$$

$$c = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{no fault induced}$$

and focus on the state after ShiftRows in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned} 03 \otimes_{\mathbb{F}_{28}} \delta_1 &= \text{S-BOX}^{-1}(c_{0,1} \oplus_{\mathbb{F}_{28}} rk_{0,1}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{0,1} \oplus_{\mathbb{F}_{28}} rk_{0,1}^{(10)}) \\ 02 \otimes_{\mathbb{F}_{28}} \delta_1 &= \text{S-BOX}^{-1}(c_{1,0} \oplus_{\mathbb{F}_{28}} rk_{1,0}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{1,0} \oplus_{\mathbb{F}_{28}} rk_{1,0}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{28}} \delta_1 &= \text{S-BOX}^{-1}(c_{2,3} \oplus_{\mathbb{F}_{28}} rk_{2,3}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{2,3} \oplus_{\mathbb{F}_{28}} rk_{2,3}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{28}} \delta_1 &= \text{S-BOX}^{-1}(c_{3,2} \oplus_{\mathbb{F}_{28}} rk_{3,2}^{(10)}) \oplus_{\mathbb{F}_{28}} \text{S-BOX}^{-1}(\bar{c}_{3,2} \oplus_{\mathbb{F}_{28}} rk_{3,2}^{(10)}) \end{aligned}$$

- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

► Attack [17]:

► Step #1:

- consider a fault induced in the input of the 8-th round, such that

$$\bar{c} = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{fault induced}$$

$$c = \text{AES-128.ENC}(k, m) \quad \Leftarrow \quad \text{no fault induced}$$

and focus on the state after ShiftRows in the 9-th round,

- formulate a set of constraints, e.g.,

$$\begin{aligned} 01 \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{0,2} \oplus_{\mathbb{F}_{2^8}} rk_{0,2}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{0,2} \oplus_{\mathbb{F}_{2^8}} rk_{0,2}^{(10)}) \\ 03 \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{1,1} \oplus_{\mathbb{F}_{2^8}} rk_{1,1}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{1,1} \oplus_{\mathbb{F}_{2^8}} rk_{1,1}^{(10)}) \\ 02 \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{2,0} \oplus_{\mathbb{F}_{2^8}} rk_{2,0}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{2,0} \oplus_{\mathbb{F}_{2^8}} rk_{2,0}^{(10)}) \\ 01 \otimes_{\mathbb{F}_{2^8}} \delta_2 &= \text{S-BOX}^{-1}(c_{3,3} \oplus_{\mathbb{F}_{2^8}} rk_{3,3}^{(10)}) \oplus_{\mathbb{F}_{2^8}} \text{S-BOX}^{-1}(\bar{c}_{3,3} \oplus_{\mathbb{F}_{2^8}} rk_{3,3}^{(10)}) \end{aligned}$$

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Part 2.1: in practice (9)

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and focus on the state after ShiftRows in the 9-th round,

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- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

Part 2.1: in practice (9)

Attacks: $\mathcal{T} \simeq \text{AES}$, $\Delta = \text{clock glitch}$

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- noting that each group involves 32 bits of $rk^{(10)}$, these constraints yield a set of *initial* hypotheses for $rk^{(10)}$.

► Step #2: either

1. repeat step #1: successive faults, and so constraints, act to reduce the set of *initial* hypotheses,
2. perform brute-force search of $\sim 2^{32}$ *initial* hypotheses,
3. perform brute-force search of $\sim 2^8$ *filtered* hypotheses, produced by considering the relationship between $rk^{(9)}$ and $rk^{(10)}$ that stems from the key schedule.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via

1. original (i.e., no countermeasure):

$\text{xtime}(x) \mapsto \left\{ \begin{array}{l} \text{1 uint8_t aes_gf28_mulx(uint8_t x) \{ } \\ \text{2 if((x \& 0x80) == 0x80) \{ } \\ \text{3 return 0x1B ^ (x << 1); } \\ \text{4 } \\ \text{5 else \{ } \\ \text{6 return (x << 1); } \\ \text{7 } \\ \text{8 \} } \end{array} \right.$

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

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1. original (i.e., no countermeasure):

$\text{xtime}(x) \mapsto$ $\left\{ \begin{array}{l} 1 \text{ uint8_t aes_gf28_mulx(uint8_t x) } \{ \\ 2 \quad \text{uint8_t c;} \\ 3 \\ 4 \quad \text{c = x \>> 7;} \\ 5 \quad \text{x = x \<< 1;} \\ 6 \\ 7 \quad \text{if(c) } \{ \\ 8 \quad \quad \text{x = x \^ 0x1B;} \\ 9 \quad \} \\ 10 \\ 11 \quad \text{return x;} \\ 12 \} \end{array} \right.$

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea:** **hiding**, e.g., via

1. balanced (via dummy XOR):

$\text{xtime}(x) \mapsto$ $\left\{ \begin{array}{l} 1 \text{ uint8_t aes_gf28_mulx(uint8_t x) } \{ \\ 2 \quad \text{uint8_t c;} \\ 3 \\ 4 \quad \text{c = x \>> 7;} \\ 5 \quad \text{x = x \<< 1;} \\ 6 \\ 7 \quad \text{if(c) } \{ \\ 8 \quad \quad \text{x = x \^ 0x1B;} \\ 9 \quad \} \\ 10 \quad \text{else } \{ \\ 11 \quad \quad \text{x = x \^ 0x00;} \\ 12 \quad \} \\ 13 \\ 14 \quad \text{return x;} \\ 15 \} \end{array} \right.$

although this assumes no, e.g., compiler-based strength reduction.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea: hiding**, e.g., via

2. straight-line (via multiplexer):

$\text{xtime}(x) \mapsto$ $\left\{ \begin{array}{l} 1 \text{ uint8_t aes_gf28_mulx(uint8_t x) } \{ \\ 2 \quad \text{uint8_t c, t_0, t_1;} \\ 3 \\ 4 \quad \text{c} = \text{x} \gg 7; \\ 5 \quad \text{x} = \text{x} \ll 1; \\ 6 \\ 7 \quad \text{t_0} = \text{x} \wedge 0\text{x00}; \\ 8 \quad \text{t_1} = \text{x} \wedge 0\text{x1B}; \\ 9 \\ 10 \quad \text{x} = (-\text{c} \ \& \ (\text{t_0} \wedge \text{t_1})) \wedge \text{t_0}; \\ 11 \\ 12 \quad \text{return x;} \\ 13 \} \end{array} \right.$

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea:** **hiding**, e.g., via

3. straight-line (via multiplexer):

$$\text{xtime}(x) \mapsto \left\{ \begin{array}{l} 1 \text{ uint8_t aes_gf28_mulx(uint8_t x) } \{ \\ 2 \quad \text{uint8_t c;} \\ 3 \\ 4 \quad \text{c = x \>> 7;} \\ 5 \quad \text{x = x \<< 1;} \\ 6 \\ 7 \quad \text{x = x \^ (c * 0x1B);} \\ 8 \\ 9 \quad \text{return x;} \\ 10 \} \end{array} \right.$$

although this assumes data-oblivious, i.e., constant-latency, multiplication.

Part 2.2: in practice (1)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{execution time}$

- **Problem:** data-dependent computation within

$$\text{xtime}(x) = x \otimes_{\mathbb{F}_{2^8}} x$$

is observable via Λ .

- **Idea:** **hiding**, e.g., via
- 4. straight-line (via look-up):

$$\text{xtime}(x) \mapsto \left\{ \begin{array}{l} 1 \text{ uint8_t aes_gf28_mulx(uint8_t x) } \{ \\ 2 \quad \text{uint8_t c, T[2]}; \\ 3 \\ 4 \quad \text{c} = \text{x} \gg 7; \\ 5 \quad \text{x} = \text{x} \ll 1; \\ 6 \\ 7 \quad \text{T[0]} = \text{x} \wedge 0\text{x00}; \\ 8 \quad \text{T[1]} = \text{x} \wedge 0\text{x1B}; \\ 9 \\ 10 \quad \text{x} = \text{T[c]}; \\ 11 \\ 12 \quad \text{return x}; \\ 13 \} \end{array} \right.$$

although this assumes data-oblivious, i.e., constant-latency, memory access.

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

1. original (i.e., no countermeasure):

$\text{SubBytes}(s^{(r)})$

$\mapsto$

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2   for( int i = 0; i < 16; i++ ) {  
3     s[ i ] = aes_enc_sbox( s[ i ] );  
4   }  
5 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via
 2. temporal padding $\Rightarrow$ random delay:

$\text{SubBytes}(s^{(r)})$

$\mapsto$

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2     delay( prng() );  
3  
4     for( int i = 0; i < 16; i++ ) {  
5         s[ i ] = aes_enc_sbox( s[ i ] );  
6     }  
7 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea:** **hiding**, e.g., via

3. temporal reordering $\Rightarrow$ random start index:

$\text{SubBytes}(s^{(r)})$

$\mapsto$

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2   int r = prng();  
3  
4   for( int i = 0; i < 16; i++ ) {  
5     int j = ( i + r ) % 16;  
6  
7     s[ j ] = aes_enc_sbox( s[ j ] );  
8   }  
9 }
```

Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

4. temporal reordering $\Rightarrow$ random permutation $\Rightarrow$ lower-quality, lower-overhead:

$\text{SubBytes}(s^{(r)})$

$\mapsto$

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2     int r = prng();  
3  
4     for( int i = 0; i < 16; i++ ) {  
5         int j = ( i ^ r ) % 16;  
6  
7         s[ j ] = aes_enc_sbox( s[ j ] );  
8     }  
9 }
```


Part 2.2: in practice (2)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$\text{SubBytes}(s^{(r)})$

is observable via Λ .

- **Idea: hiding**, e.g., via

5. temporal reordering $\Rightarrow$ random permutation $\Rightarrow$ higher-quality, higher-overhead:

$\text{SubBytes}(s^{(r)})$

$\mapsto$

```
1 void aes_enc_rnd_sub( uint8_t* s ) {  
2     int T[ 16 ];  
3  
4     for( int i = 15; i >= 0; i-- ) {  
5         T[ i ] = i;  
6     }  
7  
8     for( int i = 15; i >= 1; i-- ) {  
9         int j = prng() % ( i + 1 );  
10  
11         uint8_t t      = T[ j ];  
12                 T[ j ] = T[ i ];  
13                 T[ i ] = t      ;  
14     }  
15  
16     for( int i = 0; i < 16; i++ ) {  
17         int j = T[ i ];  
18  
19         s[ j ] = aes_enc_sbox( s[ j ] );  
20     }  
21 }
```

Part 2.2: in practice (3)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea:** (e.g., Boolean) **masking**.

- use a randomised, redundant representation

$$x \mapsto \hat{x} = \langle \hat{x}[0], \hat{x}[1], \dots, \hat{x}[d] \rangle,$$

i.e., as $d + 1$ statistically independent shares, such that

$$x = \bigoplus_{i=0}^{i \leq d} \hat{x}[i],$$

- computation of some functionality

$$r = f(x)$$

can be described as three high-level steps:

1. x is masked to yield $\hat{x}$,
2. an alternative but compatible functionality $\hat{r} = \hat{f}(\hat{x})$ is executed, then
3. $\hat{r}$ is unmasked to yield r .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, Λ = power consumption

- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #1:**

1. generate random input ($\mu_0, \mu_1, \mu_2, \mu_3$, and μ_4) and output (v_4) masks,
2. pre-compute output masks

$$\begin{bmatrix} v_0 \\ v_1 \\ v_2 \\ v_3 \end{bmatrix} = \text{MixColumn} \left(\begin{bmatrix} \mu_0 \\ \mu_1 \\ \mu_2 \\ \mu_3 \end{bmatrix} \right),$$

3. pre-compute a masked S-box, i.e., $\text{S-BOX}_{\mu_4}(x \oplus \mu_4) = \text{S-BOX}(x) \oplus v_4$.

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, Λ = power consumption

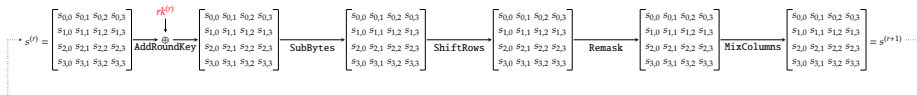
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, Λ = power consumption

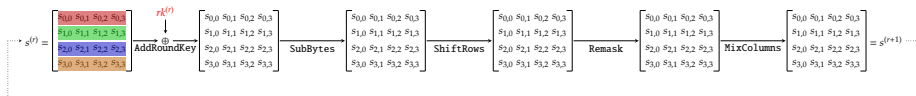
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is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with v_i .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

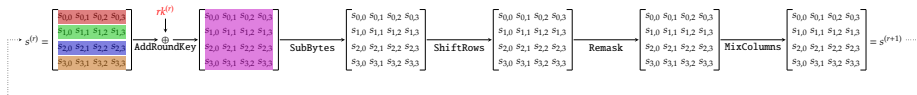
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with μ_4 due to alteration of key schedule (and thus $rk^{(r)}$).

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

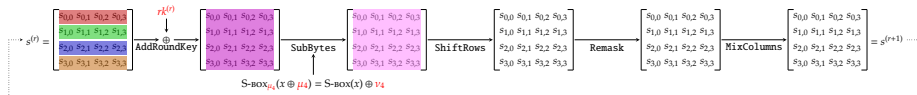
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with v_4 due to alteration of S-box (i.e., use of $S\text{-box}_{\mu_4}$).

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

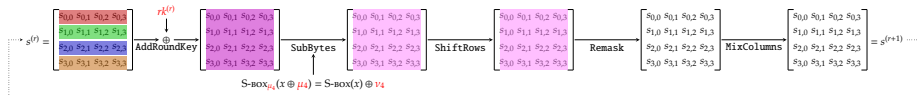
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is (still) masked with v_4 .

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

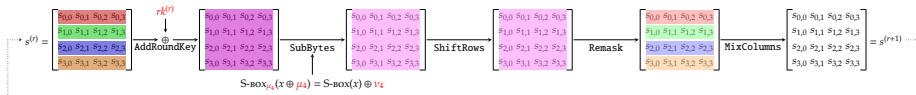
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with μ_i due to addition of Remask.

Part 2.2: in practice (4)

Countermeasures: $\mathcal{T} \simeq \text{AES}$, $\Lambda = \text{power consumption}$

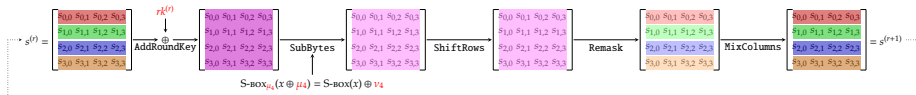
- **Problem:** data-dependent computation within

$$\text{AES-128.ENC}(k, m)$$

is observable via Λ .

- **Idea** [10, Section 3.1] (or see [2, Chapter 9]):

- **Step #2:** construct a masked round implementation



such that $s_{i,j}^{(r)}$ is masked with v_i due to alteration of MixColumns: this makes iteration possible.

Part 2.2: in practice (8)

Countermeasures: $\mathcal{T} \simeq \text{RSA}$, $\Lambda = \text{power consumption}$

► **Problem:** data-dependent sequence of $m \leftarrow m^2 \pmod{N}$ and $m \leftarrow m \cdot c \pmod{N}$.

► **Solution:**

► *blind*, i.e., randomise, the exponent [13, Section 10]:

1. select random $m \in \mathbb{Z}$ and compute

$$d' = d + m \cdot \Phi(N),$$

2. compute

$$\begin{aligned} c^{d'} &\equiv c^{d+m \cdot \Phi(N)} \pmod{N} \\ &\equiv c^d \cdot c^{m \cdot \Phi(N)} \pmod{N} \\ &\equiv c^d \cdot (c^m)^{\Phi(N)} \pmod{N} \\ &\equiv c^d \cdot 1 \pmod{N} \\ &\equiv c^d \pmod{N} \end{aligned}$$

and/or

► *blind*, i.e., randomise, the base [13, Section 10]:

1. select random $m, m' \in \mathbb{Z}_N^*$ st.

$$\frac{1}{m'} \equiv m'^d \pmod{N},$$

2. compute

$$\begin{aligned} m' \cdot ((m \cdot c)^d) &\equiv m' \cdot m^d \cdot c^d \pmod{N} \\ &\equiv m' \cdot \frac{1}{m'} \cdot c^d \pmod{N} \\ &\equiv c^d \pmod{N} \end{aligned}$$

Part 2.2: in practice (9)

Countermeasures: $\mathcal{T} \simeq \text{RSA}$, $\Delta = \text{laser pulse}$

- **Problem:** Δ can be used to influence, e.g., corrupt

$$\sigma_p = m^d \bmod p^{-1} \pmod{p}$$

or

$$\sigma_q = m^d \bmod q^{-1} \pmod{q}$$

i.e., “small” exponentiations during CRT.

- **Solution** [21]:

1. select a random $r \in \mathbb{Z}$,
2. compute the exponentiation step of the CRT as

$$\begin{aligned}\sigma_p &= m^d \bmod \Phi(p \cdot r) \pmod{p \cdot r} \\ \sigma_q &= m^d \bmod \Phi(q \cdot r) \pmod{q \cdot r}\end{aligned}$$

3. if

$$\sigma_p \not\equiv \sigma_q \pmod{r}$$

then abort,

4. otherwise apply the recombination step to

$$\begin{aligned}\sigma_p &\pmod{p} \\ \sigma_q &\pmod{q}\end{aligned}$$

Conclusions

- ▶ Take away points:
 - ▶ For $\mathcal{E}$, **this is fun!**
 - ▶ can ignore the rules (cf. do whatever possible, versus what is modelled),
 - ▶ less and less “low hanging fruit”, but still lots of opportunity,
 - ▶ more and more applicability at scale,
 - ▶ ...
 - ▶ For $\mathcal{T}$, **this can be *really* difficult!**
 - ▶ implications go beyond technical, into, e.g., reputational,
 - ▶ many general principles apply, but often specific details matter,
 - ▶ need to consider multiple layers of abstraction,
 - ▶ satisfactory trade-offs (e.g., efficiency versus security) are challenging,
 - ▶ raise problematic questions re. development practice, supply-chain, etc.
 - ▶ ...

Additional Reading

- ▶ S. Mangard, E. Oswald, and T. Popp. *Power Analysis Attacks: Revealing the Secrets of Smart Cards*. Springer, 2007.
- ▶ P.C. Kocher et al. “Introduction to differential power analysis”. In: *Journal of Cryptographic Engineering (JCEN)* 1.1 (2011), pp. 5–27.
- ▶ M. Joye and M. Tunstall, eds. *Fault Analysis in Cryptography*. Information Security and Cryptography. Springer, 2012.
- ▶ H. Bar-El et al. “The Sorcerer’s Apprentice Guide to Fault Attacks”. In: *Proceedings of the IEEE* 94.2 (2006), pp. 370–382.
- ▶ A. Barengi et al. “Fault Injection Attacks on Cryptographic Devices: Theory, Practice, and Countermeasures”. In: *Proceedings of the IEEE* 100.11 (2012), pp. 3056–3076.
- ▶ D. Karaklajić, J.-M. Schmidt, and I. Verbauwhede. “Hardware Designer’s Guide to Fault Attacks”. In: *IEEE Transactions on Very Large Scale Integration (VLSI) Systems* 21.12 (2013), pp. 2295–2306.
- ▶ B. Yuce, P. Schaumont, and M. Witteman. “Fault Attacks on Secure Embedded Software: Threats, Design, and Evaluation”. In: *Journal of Hardware and Systems Security* 2.2 (2018), pp. 111–130.

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